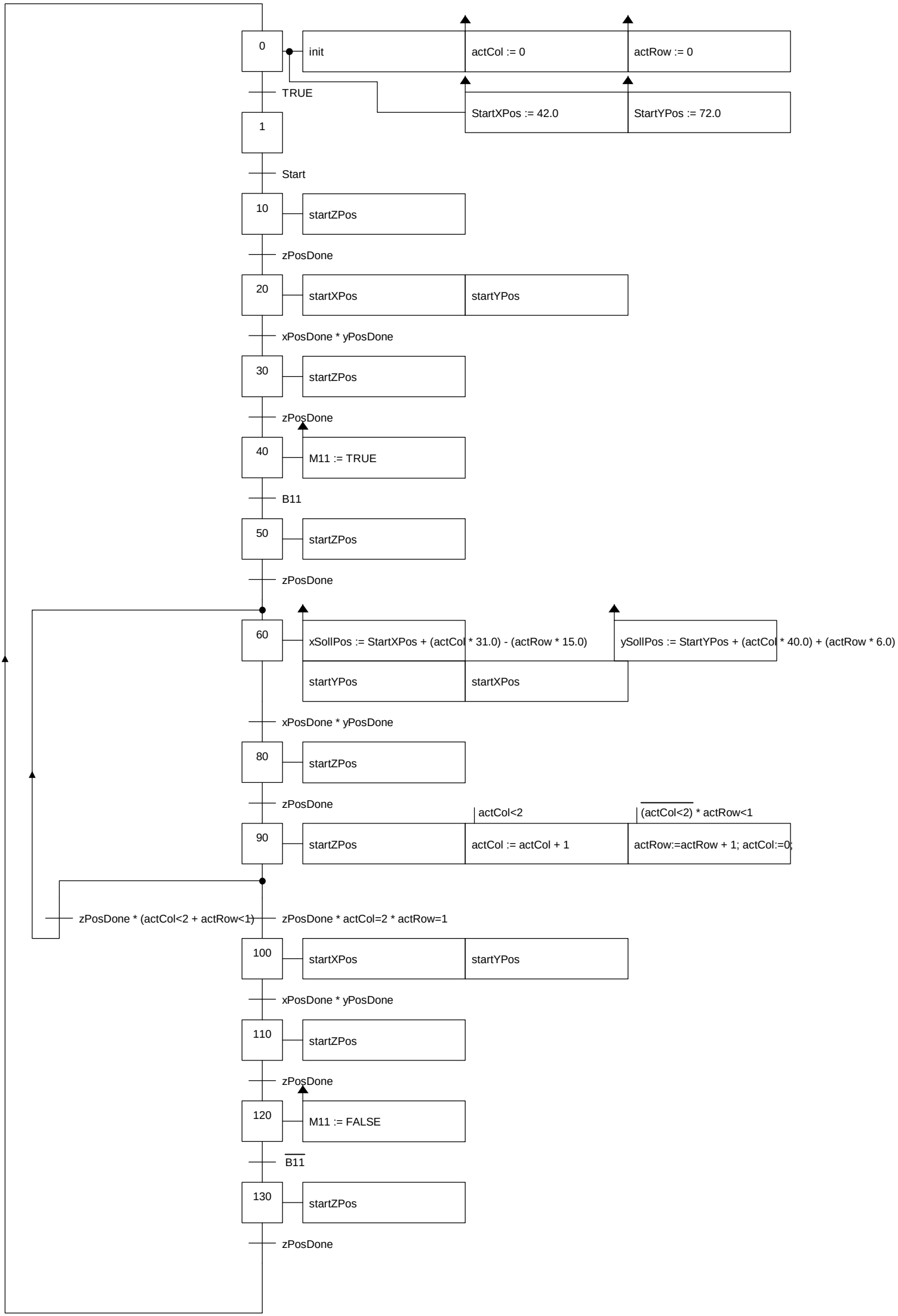
0
init
actCol := 0
actRow := 0
TRUE
StartXPos := 42.0
StartYPos := 72.0
1
Start
10
startZPos
zPosDone
20
startXPos
startYPos
xPosDone * yPosDone
30
startZPos
zPosDone
40
M11 := TRUE
B11
50
startZPos
zPosDone
60
xSollPos := StartXPos + (actCol * 31.0) - (actRow * 15.0)
ySollPos := StartYPos + (actCol * 40.0) + (actRow * 6.0)
startYPos
startXPos
xPosDone * yPosDone
80
startZPos
zPosDone
actCol<2
(actCol<2) * actRow<1
90
startZPos
actCol := actCol + 1
actRow:=actRow + 1; actCol:=0;
zPosDone * (actCol<2 + actRow<1)
zPosDone * actCol=2 * actRow=1
100
startXPos
startYPos
xPosDone * yPosDone
110
startZPos
zPosDone
120
M11 := FALSE
B11
130
startZPos
zPosDone